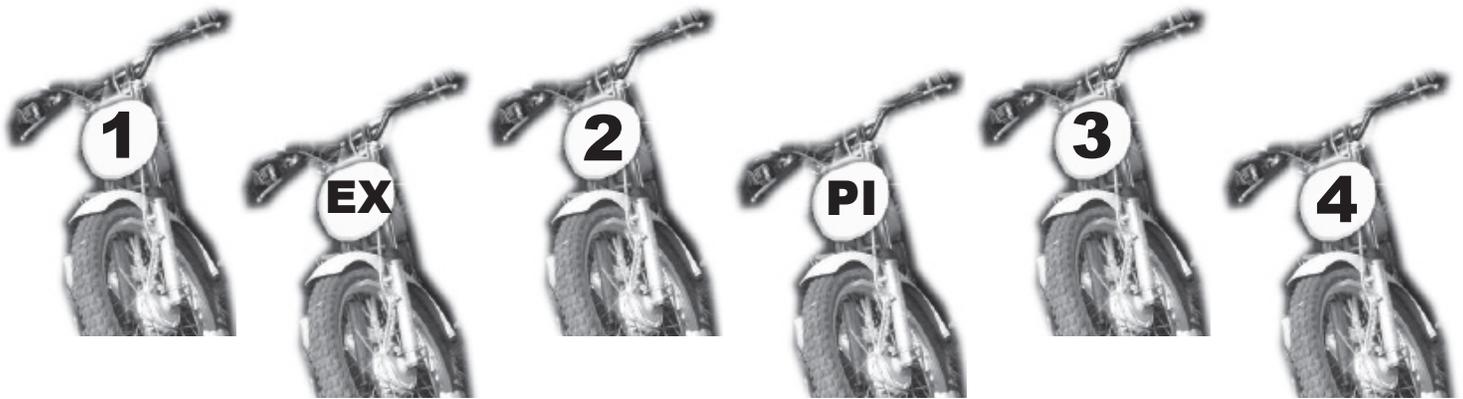


TRIALS SCOREKEEPERS (Checkers) "Cheat Sheet"

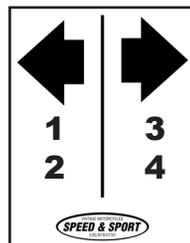


There are four different 'lines' through each section. Riders with #1, ride Line 1. Riders with #2, ride Line 2. Riders with #3 ride Line 3, and Riders with #4 ride Line 4. The PI riders will ride Line 2 or 3, as marked on the "Section Begins" card of each section. Likewise, EX riders will ride Line 1 or 2, as marked on the "Section Begins" card. The RIDER is responsible for knowing which Line he or she is to ride, but the scorer needs to be aware, as following the incorrect Line results in a score of 5 points.

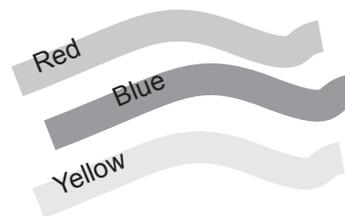
SECTION MARKINGS AND SIGNS



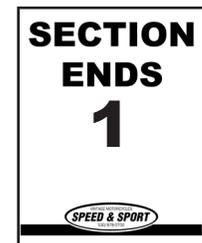
SECTION BEGINS
Shows the section number and which Line PI and EX riders take. When the motorcycle's front axle passes this sign, scoring begins.



SPLIT
These will be inside the section. Riders must follow the correct split (this shows Lines 1 and 2 line go left, Lines 3 and 4 go right).



RIBBON
is used to mark the section boundaries.
Red = Rider's Right
Blue = Rider's Left
Yellow = Split (serves as Left boundary for some, Right for others) Machines must stay in bounds.



SECTION ENDS
When the motorcycle's front axle passes this sign, scoring ends.

MOST IMPORTANT RULE OF SCORING - BE CONSISTENT!

Be relaxed or regimental, but be the same every time!

Foot down ONCE = **1 Point**

Foot down TWICE = **2 Points**

Foot down THREE TIMES = **3 Points**

Foot down FOUR OR MORE TIMES = **STILL 3 Points**

Foot down and DRAGGING = **3 Points**

Continuous paddling with BOTH FEET = **3 Points**

(There is no score of 4 Points in trials)

Steadying (leaning against a tree or other object to help keep balance while maintaining forward motion) = **1 Point**

Incidental contact (brushing a tree or other object without aiding balance) = **0 Points**

Out of Bounds = **5 Points**

Falling off = **5 Points**

Dismounting = **5 Points**

Going the wrong way (taking the wrong line) = **5 Points**

Stopping while in the section = **5 Points**

OTHER SCORING:

Unridden section = **10 Points** (rider finishes loop and misses the section completely)

Refusal to ride a section = **10 Points** (rider decides section is too tough and chooses not to ride it)

**Riders can walk the course. They cannot move anything in the course. They must exit the line if another rider is ready to go.

Scorers keep an eye on riders walking the course so no "grooming" occurs. If riders try and modify the course and ignore scorers direction (this is rare), points can be assessed.

Excessive course grooming while walking the course = **5 Points**

ACCIDENTAL CONTACT WITH AN OBJECT while walking the course (Trip over a rock, no whining!) = **0 Points**